

# St. Joe's Technology Curriculum

## FIRST GRADE

### First grade students will...

Identify and use the parts of a computer.

Open and quit software programs (open a software program by double-clicking on an icon and closing a window to quit a software program).

Use the scroll bar

Use the mouse (point, click, double-click, and drag).

Practice responsible use of technology systems and software (age appropriate).

Learn and demonstrate respect for others while using technology.

Learn about Digital Citizenship ([commonsensemedia.org](http://commonsensemedia.org))

Use prescribed technology writing or drawing tools for communicating and illustrating.

Current programs used:

**ABCYA.com** -- First Grade children's computer games & activities feature large and easy-to-use navigation buttons as well as voice instructions. Games and activities include: alphabetical order, upper-case and lower-case letters, counting numbers, connect the dots, numerical order, shapes, addition, e-storybooks and holiday games.

**MS Paint** – used for multimedia as well as fine motor skills learning.